- Differential Pulse Code Modulation (DPCM) occurs can be used when adjacent samples are close to the same value.
- ♦ There may be a lot of redundancy in the samples and therefore bandwidth would be wasted.
- $\diamond$  One way to avoid this is to only transmit the "differentials".
- ♦ Also, the present value can be estimated from past values by using a *prediction filter*.

The present value can be estimated from past values by using a *prediction filter*.



First DPCM configuration: uses predictor to obtain a differential pulse amplitude-modulated (DPAM) signal.



Figure 3-29 DPCM, using prediction from samples of input signal.

Second DPCM configuration: to minimize the quantization noise on the recovered analog signal.



Figure 3-30 DPCM, using prediction from quantized differential signal.

Same as PCM, the DPCM follows the 6-dB rule

 $\left(\frac{S}{N}\right)_{dB} = 6.02n + \alpha$  where n is the bit number

For **PCM**:  $\alpha$  = 4.77 for peak SNR,  $\alpha$  = 0 for average SNR.

For **DPCM**:  $\alpha$  has a wide range depending on the properties of the input analog signal.

For example:  $\alpha = -10 \text{ dB}$  for  $\mu = 255 \text{ companded PCM} (\mu - law)$  signal . The SNR improvement of 25 dB for DPCM.

**Delta Modulation** (DM) is a special case of DPCM in which there are two quantizing levels. It's main features are:

- $\diamond$  The transmitted data are reduced to 1-bit data stream.
- $\diamond$  The analog signal is approximated with a series of segments.
- ♦ Each segment of approximated signal is determined by comparison.
- Only the change of information is sent. Generally speaking, "1" indicate amplitude "increasing", and "0" indicate amplitude "decrease", and alternative "1" and "0" indicates amplitude remains.
- To achieve high SNR, delta modulation must use *oversampling* techniques, that is, the analog signal is sampled at a rate several times higher than the Nyquist rate.









<sup>(</sup>a) Analog Input and Accumulator Output Waveforms



(b) Delta Modulation Waveform

#### **Granular Noise and Slope Overload Noise**

The quantizing noise error signal may be classified into two types of noise: *slope overload noise* and *granular noise* 

*granular noise:* occurs for any
step size δ. The
*smaller step the smaller noise*



Example 3-16 Design of a DM system

Find the step size  $\delta$  required to prevent slope overload noise for the case when the input signal is a sine wave.



**PSD and NSR of Noise** 

The PSD for the noise is:

$$p_n(f) = \frac{\delta^2}{6f_s}$$

Granular noise power in the analog signal band:

$$N = < n^{2} > = \int_{-B}^{B} p_{n}(f) df = \frac{\delta^{2}B}{3f_{s}}$$

A delta modulation (DM) system is tested with a 10-kHz sinusoidal signal, 1 V peak-to-peak, at the input. The signal is sampled at 10 times the Nyquist rate.

- a) What is the step size required to prevent slope overload and to minimize granular noise?
- b) What is the PSD for the granular noise?

# **3.9. Time-Division Multiplexing**

**DEFINIATION**: *Time-division multiplexing* (TDM) is the time interleaving of samples form several sources so that the information from these sources can be transmitted serially over a single communication channel.

#### At the Transmitter

Simultaneous transmission of several signals on a time-sharing basis.

> Each signal occupies its own distinct time slot, using all frequencies, for the duration of the transmission.

> Slots may be permanently assigned on demand.

# **3.9. Time-Division Multiplexing**

#### At the Receiver

> Decommutator (sampler) has to be synchronized with the incoming waveform  $\rightarrow$  Frame Synchronization

Low pass filter

ISI – poor channel filtering

> Feedthrough of one channel's signal into another channel -- Crosstalk

**Applications of TDM:** Digital Telephony, Data Communications, Satellite Access, Cellular Radio.

## 3.9. Time-Division Multiplexing





 $f_s = \frac{1}{T_s}$   $f_s$  satisfies Nyquist rate