

MATH466/462 Project 1. Due in class on Monday, Jan 27, 2020

Instruction: your project report should include necessary mathematical justification, description, and details of your algorithms/conclusions. Your MATLAB codes and generated outputs may be attached in the end of the report. Please make sure you addressed all the questions in each problem. Both the report and codes will be graded. Each group member should contribute to both.

Problem A (10 pts): Bubble Sorting Algorithm

1. Study the algorithm online, check e.g. <https://www.studytonight.com/data-structures/bubble-sort>
2. Implement the Bubble Sorting algorithm in MATLAB as the following function :

```
1 function y=BBsort(x)
2 %Input: x is a vector of real numbers
3 %Output: y is the sorted (in increasing order) vector of x
4
```

3. Test your code with the following script. What is the approximate slope of the line? may use polyfit.

```
1 dim=1e6*2.^(1:8); %test dimensions, start with smaller dimensions
2 cpu=zeros(length(dim),1); %for store CPU times
3 for k=1:length(dim)
4     tic %start timing
5     x=rand(dim(k),1); %random vector
6     y=BBsort(x); %call your sorting algorithm
7     cpu(k)=toc; %measure CPU time in seconds
8 end
9 loglog(dim,cpu,'-o') %plot CPU time growth, in log-log scale
10
```

4. (Bonus) Compare with MATLAB's sort. How many times slower is your code? Try faster algorithms:
Quick Sorting: <https://www.studytonight.com/data-structures/quick-sort>
Merge Sorting: <https://www.studytonight.com/data-structures/merge-sort>.

Problem B (10 pts): Control Round-off Errors

We want to numerically compute a sequence of definite integrals (with $n = 0, 1, 2, \dots, 30$ and $a = 10$):

$$y_n = \int_0^1 \frac{x^n}{x+a} dx.$$

1. Mathematically show the following recurrence relation holds:

$$y_n = \frac{1}{n} - a y_{n-1}, \quad y_0 = \ln\left(\frac{1+a}{a}\right). \quad (1)$$

2. Mathematically estimate the lower and upper bounds for y_n (by choosing $x = 0$ or $x = 1$ in denominator).
3. Write a code according to (1) to compute the sequence $\{y_n\}_{n=1}^{30}$. What you observe and why?
4. Solve for y_{n-1} from the recurrence (1) to get a backward recurrence relation. Write another code based on this new recurrence to compute the sequence $\{y_n\}_{n=1}^{30}$ backward. Take the lower bound for y_{30} as the starting (initial) value. Again, what you observe and why?
5. Compare your numerical results with the integral values directly computed by MATLAB function `integral` or `quad`. Using either a Table or Figure to show the difference in integral values and CPU times?
6. (Bonus) Rerun your codes with $a = 0.5$ and $a = 1$, respectively? What you observe and explain why?