

MATH 224: Discrete Mathematics

(Adopted - Spring 2012; Committee: M. Agustin, V. Kieftenbeld, S. Rigdon, G.S. Staples)

Catalog Description: [Dist.NSM] Mathematical concepts and techniques essential to computer science: logic, sets, algorithms, methods of proof, induction and recursion, simple counting techniques, graph theory. Does not count toward a major in mathematics. Prerequisite: CS 140 or 141.

Textbook: *Discrete Mathematics and Its Applications*, 7th Edition, by K. H. Rosen, WCB-McGraw-Hill: Boston

1 The Foundations: Logic and Proofs

- 1.1 Propositional Logic
- 1.2 Applications of Propositional Logic
- 1.3 Propositional Equivalences
- 1.4 Predicates and Quantifiers
- 1.5 Nested Quantifiers
- 1.6 Rules of Inference
- 1.7 Introduction to Proofs
- 1.8 Proof Methods and Strategy

2 Basic Structures: Sets, Functions, Sequences, Sums, and Matrices

- 2.1 Sets
- 2.2 Set Operations
- 2.3 Functions
- 2.4 Sequences and Summation
- 2.5 Cardinality of Sets

3 Algorithms

- 3.1 Algorithms
- 3.2 Growth of Functions
- 3.3 Complexity of Algorithms

4 Number Theory and Cryptography

- 4.1 Divisibility and Modular Arithmetic
- 4.2 Integer Representations and Algorithms
- 4.3 Primes and Greatest Common Divisors
- 4.4 Solving Congruences
- 4.6 Cryptography

5 Induction and Recursion

- 5.1 Mathematical Induction
- 5.2 Strong Induction and Well-Ordering
- 5.3 Recursive Definitions and Structural Induction
- 5.4 Recursive Algorithms
- 5.5 Program Correctness

6 Counting

- 6.1 The Basics of Counting
- 6.2 The Pigeonhole Principle
- 6.3 Permutations and Combinations
- 6.6 Generating Permutations and Combinations

7 Discrete Probability

- 7.1 An Introduction to Discrete Probability

8 Advanced Counting Techniques

- 8.1 Applications of Recurrence Relations
- 8.2 Solving Linear Recurrence Relations

9 Relations

- 9.1 Relations and Their Properties
- 9.2 n -ary Relations and Their Applications

10 Graphs

- 10.1 Introduction to Graphs
- 10.2 Graph Terminology and Special Types of Graphs
- 10.3 Representing Graphs and Graph Isomorphism
- 10.4 Connectivity
- 10.5 Euler and Hamilton Paths

11 Trees

- 11.1 Introduction to Trees

Any instructor should cover all of the material specified; additional sections are optional.