

Welcome to SIUE! Thank you for your interest in **Goal-Oriented African-American Males Excel (GAME)**. GAME is a component of **Student Opportunities for Academic Results (SOAR)**, which is an academic program dedicated to helping students excel in their educational experience. GAME is a five credit, two-semester leadership development course offered *only* to an elite selection of 20 African-American freshmen males. The GAME course will meet the requirements for UNIV 112: The University Experience.

The University Experience course assists a wide range of freshmen in making the transition to university-level work and expectations while building upon the strengths and expectations students bring to SIUE. It will orient freshmen to the culture and resources offered by SIUE and assist students in making successful educational, social and developmental transitions into the university while providing the foundation for their retention. This course is taught by faculty and staff who are committed to working with freshmen and are knowledgeable about freshmen and their academic, social, and developmental needs.

As you have expressed an interest in becoming a part of this program, you must complete the following items and mail them back to us as soon as possible:

1. A completed Application for GAME
2. A GAME Contract signed by the student and by the parent(s)
3. A typed response to the Essay Questions
4. A \$35 application fee

Our mailing address is:

Student Opportunities for Academic Results  
Southern Illinois University Edwardsville  
Campus Box 1641  
Edwardsville, IL 62026-1641

**Important: To avoid the housing rush at the beginning of the Fall 2012 semester, we are arranging for an early move-in date on Thursday, August 16<sup>th</sup>. Please note that members of GAME must live on campus.**

**Parents: There is a mandatory orientation for GAME students on Thursday, August 16<sup>th</sup> that parents of students in the GAME program are also required to attend – so please make your arrangements now!**

Should you have any questions or concerns regarding the information contained in this packet, you may call us at 618/650-3790.

Sincerely,



Earleen Patterson, Ph.D.  
Director

# Project GAME Application Criteria

2012-2013

Goal-Oriented African-American Males Excel (G.A.M.E.) is a two-credit, two-semester program for entering freshmen. It is designed to assist African-American males in their success at Southern Illinois University Edwardsville (SIUE) through academic, social and co-curricular activities. This year 20 students will be selected to participate in the program. Each participant is an incoming freshman who is selected based on high school GPA, ACT score, leadership potential, volunteer experience, and potential for success at SIUE. Please note that there is a \$35 application fee due when the application is returned.

- A complete application form
- A signed Student/Parent Commitment Contract
- Typed response to Essay Questions
- **\$35 dollar application fee – *Make checks payable to SIUE***
- ❖ **Note:** All participants must live on campus

# Application for Project GAME

*(Please print or type when completing this application)*

NAME: \_\_\_\_\_ University ID: 800 \_\_\_\_\_  
Last First Middle

Home Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Home Phone: \_\_\_\_\_ Cell #: \_\_\_\_\_

Email: \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_  
(Month/Day/Year)

Name of High School: \_\_\_\_\_

High School GPA: \_\_\_\_\_ ACT Score: \_\_\_\_\_

Are you a Johnetta Haley Scholar? \_\_\_\_\_ Yes \_\_\_\_\_ No

Please list the following:

- High school involvement/activities:
  
  
  
  
  
  
  
  
  
  
- Community involvement/activities:
  
  
  
  
  
  
  
  
  
  
- Special interests and talents:

1 <sup>st</sup> Parent or Guardian Name:			2 <sup>nd</sup> Parent or Guardian Name:		
Last	First	Middle	Last	First	Middle
Occupation:			Occupation:		
Work Telephone:			Work Telephone:		
Home Telephone:			Home Telephone:		
Email:			Email:		

# Goal-Oriented African-American Men Excel (GAME) STUDENT/PARENT COMMITMENT CONTRACT

The Student Opportunities for Academic Results (SOAR) Office agrees to provide GAME participants:

- ❖ An academic advisor to assist participants in selecting and registering for courses required for their selected major.
- ❖ Tutorial support for most classes.
- ❖ Supplemental instruction for specified courses.
- ❖ Tickets and transportation to selected cultural events, free of charge.
- ❖ Assistance with personal issues or challenges that may impede academic progress.
- ❖ Requests for mid-term reports from participants' professors regarding their academic progress during the seventh week of the semester.
- ❖ Reports of participants' academic progress to their parents.

## Expectations

### For GAME participants:

- ❖ Have consistent attendance and participation in every class.
- ❖ Complete all homework assignments.
- ❖ Attend tutoring—**Tutoring is mandatory.**
- ❖ Attend assigned study sessions—**Study sessions are mandatory.**
- ❖ Make an appointment with your advisor to review your mid-term grades.
- ❖ Notify SOAR Office of any changes of address or phone number.
- ❖ Give consent for academic progress reports from your instructors to be sent to the SOAR Office.
- ❖ Give consent for the SOAR Office to send your academic progress reports to your parents.
- ❖ **IN-CLASS ATTIRE: Collared Shirts & No Hats**
- ❖ A dark-colored (black, navy, etc.) blazer is required to be worn at professional/academic development events and activities.

### For Parents of GAME Participants:

- ❖ Expect to receive academic progress reports from your son.
- ❖ If no progress reports are received, encourage your son to make contact with his instructor(s).
- ❖ Discuss progress reports with your son.
- ❖ Maintain contact with Program Director, Dr. Earleen Patterson (618) 650-3790.

\_\_\_\_\_  
Student's Signature

\_\_\_\_\_  
DATE

\_\_\_\_\_  
Parent's Signature

\_\_\_\_\_  
DATE

# GAME

## Essay Questions

Every year, SIUE Vice Chancellor for Student Affairs Nobby Emmanuel and SOAR Director Earleen Patterson are charged with developing extracurricular programs that have educational and social benefits for students, including participants in the GAME program. Since their budgets are often limited, Dr. Emmanuel and Dr. Patterson must be creative and thoughtful about how to devote resources to these programs.

For now, assume that you are an advisor to Dr. Emmanuel and Dr. Patterson. They have \$500 to use for a special project. In no more than 300 words, how would you propose that they utilize those funds in order to have the most substantial positive educational and social results? Why would the project be especially important? How many black male students would the project serve?

Please choose from one of the following two questions:

1. The GAME program strives to develop a cadre of responsible and inquisitive young men interested in developing their scholarly and professional skills. To give us a good sense of *your commitment to progressive development*, please compose a short statement (no more than 300 words) that explains distinct ways in which you have already regularly sought to enhance your scholarly and professional skills.
2. We have discovered that college students are often successful when they identify and maintain clear paths to academic achievement. State one, just one, question that a student who seeks to achieve academic success should continually ask himself. In no more than 300 words, explain why that question in particular would be so important for a collegiate black man to continually pose to himself.