

Southern Illinois University Edwardsville
Intramural Sports
3 on 3 Basketball
Fall 2009

General Information

- Teams: Teams must have two players present at the scheduled game time to start the game. **GAME TIME IS FORFEIT TIME!!**
- Court Size: The court shall be ½ of the official sized basketball court.
- Official: At least one official will be used.
- Time: Two halves of 8 minutes will be played using a running clock except the last minute of each half. Half time will be 1 minute.
- Overtime: In the event the score is tied at the end of regulation, a 2 minute overtime will be played using a regulation stopped clock the last minute.
- Time-outs: Only the official may call time-out.
- Substitutions: Substitutions may be made only at the beginning of the half or overtime, following a whistle, or during a time-out.
- Ball Possession: The winner of a coin toss prior to the game will be awarded the ball to start the game and the loser will be given the ball to start the second half. The possession arrow will switch during each tie-up of a half, but this will not effect the possession at the beginning of the second half. An additional coin toss will be conducted to start an overtime, with ball possession alternating each overtime period.

Rules of Play

- Check Line: The "check line" shall be at the top of the three point arc within the width of the lane. To start each half, after a score, after a foul, and after all changes of possession, the ball must be taken out to the "check" area. The player in possession of the ball must pass the ball in from the check line at the start of each half, after a score or after a foul is awarded. After a defensive rebound or following a steal, the ball must be returned to the check line and the player in possession of the ball may attempt to score. The ball does not have to be checked at any point. Any time that possession is changed, and the ball is not taken out, it will result in a turnover if the team scores.
- Ball Possession: Once the ball goes through the hoop, it immediately becomes the

possession of the other team, and cannot be touched by the team that scored. The first time that this happens, the team will get a warning, each additional time the opponent will get a free throw.

- Fouls: All common fouls, personal fouls, and technical fouls, shall be counted against the team total. An individual may not foul out of the game, but the official does hold the right to eject a player for excessive intentional fouls.
- Stalling: Deliberate stalling or attempts to freeze the ball shall result in loss of ball possession. If a team is warned for stalling, the official will administer a 10 second count during which a shot must be attempted. If a shot is not attempted, ball possession is lost.

Fouls

Foul Shots:

Prior to the fifth foul of the half:

- Any common foul shall result in loss of possession for the offending team.
- Any offensive foul shall result in disallowing a converted basket and loss of possession.
- Any shooting foul shall with a missed basket shall result in the offending team retaining possession of the ball.
- Any shooting foul with a made basket will result in the basket being awarded, and a change of possession of the ball.

On and after the fifth foul of the half:

- Any common foul shall result in a single (1) foul shot along with possession of the ball for the offended team.
- Any offensive foul shall result in disallowing a converted basket and a single (1) foul shot and retained possession for the offended team.
- Any shooting foul with a missed basket shall result in two (2) free throws and retained possession of the ball.
- Any foul on a three point attempt will result in three (3) free throws and retained possession of the ball.
- Any shooting foul with a converted basket shall result in the basket being awarded, and retained possession of the ball.